

Visual Arts Audition and Portfolio Requirements - 2020

**All students applying for admission to the Arts High School Visual Arts Department must audition.
The audition will take place on WebEx, at the time for which you have signed up on SignUpGenius.**

Visual Art Candidates will be judged on the **VIRTUAL ART ENTRANCE EXAM**.

Actual seat time for exam will be approximately **60 minutes**.

Applicants should be on-time, **prepared with:**

- 2-3 sharpened number 2 pencils
- a mirror (hand-held, if possible)
- at least (3) pieces of white drawing paper

THE ART ENTRANCE EXAM WILL INCLUDE:

- A **realistic still life drawing** (*15 minutes*) from observation
- A **self-portrait** (*15 minutes*) while looking in a mirror
- A **drawing of your own hand** (*15 minutes*) from observation
- All 3 drawings should be created with a strong emphasis on:
 - Good composition
 - Scale and Proportion
 - Interpretation of form, value, and texture

At the end of the audition period, you will photograph all 3 drawings, and submit them to the link provided by the teacher conducting the audition.

You will also be asked to submit photos of 2-3 additional pieces of art you have created previously, and these will be reviewed as part of this process

PRACTICING FOR THE EXAM

The best way to prepare for the exam is to practice drawing from observation (looking at what you are drawing, as you draw it).

- **Still Life-** Arrange several objects clustered together on a tabletop and draw them as they appear. Make the objects look three-dimensional on the page, and add value and texture, as you see them.
- **Self-Portrait-**Practice drawing your face from life, while looking in a mirror (not a photograph).
- **Hand Drawing-**Practice drawing your hand from life (not a photograph).

You might want to practice new drawings every week, or a little bit every night. Remember, the more you practice drawing, the better you get.

Ask the Art Teacher at your current school to help by teaching you to draw what you see, and by instructing you in how to create a good composition using space, form, value, and texture.

